## AYSO Region 106 – 2017 Referee Communication

- To: ALL Region 106 Referees
- CC: All Region 106 Coaches
- From: Erik Veach, Region 106 Referee Administrator
- Subject: Player Match Participation

## For IMMEDIATE Dispatch

To clarify any misconceptions or misunderstandings about player participation during a match, I refer to Article 7, Section 5 of the region's bylaws:

## 5. Attendance; Participation

Every player participant shall be entitled to play at least half (two quarters) of every match. Moreover, it is the policy of the region to encourage each coach to (a) play each player at least three quarters of every game, wherever possible, (b) to have different players play in the first quarter of each match. Each participant is strongly urged to attend every practice. Any participant who is regularly absent from practice may have his/her playing time in a match limited to half (but not less than half).

Every player is required to play two quarters per game. It is our policy that no player will play a fourth quarter until all players have played three quarters. Exceptions are those players in the goalie position in U12 and below. Players in U12 and below that are playing three (3) quarters, may play the goalie position for no more than two (2) quarters and are required to play on the field for one (1) quarter.

It is the policy of AYSO Region 106 to require, during regular season play (including Players Cup), in Divisions U05/U06 through U12:

1. All players are entitled to play minimum of two quarters in a position other than goalkeeper

I have highlighted important information which every coach should be aware of and referees should attempt to enforce; if not, at least document. Confrontation on the pitch, in front of the children, is not an ideal situation. Please avoid such conflicts. Document the information on the game card and report the issue to me as soon as possible.

If you have any questions or concerns, please do not hesitate to contact me at: <a href="mailto:ra@ayso106.org">ra@ayso106.org</a>